

ON THE STATIONS OF THE COLUMBIA BROADCASTING SYSTEM

86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	START	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
San Antonio	Houston	Colorado Springs	Denver	Salt Lake City	Great Falls	Missoula	Spokane	Seattle	Tecoma	Portland	Reno	San Francisco	Honolulu	Phoenix	Los Angeles	WABC New York	WDRG Hartford	WPRO Providence	WEEL Boston	WORC Worcester	WMAS Springfield	WLBZ Bangor	CKAC Montreal	CFRB Toronto	WGR Buffalo	WKBW Buffalo	WHEC Rochester	WFBL Syracuse	WIBX Utica	WOKO Albany	WNBF Binghamton	

85	84	83	82	81	80	79	78	77	76	75	74	73	72	71	70	69	68	67	66	65	64	63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17
KNOW Austin	WACO Waco	KRLD Dallas	KGKO Wichita Falls	KOMA Oklahoma City	KTUL Tulsa	KFH Wichita	KMBC Kansas City	WIBW Topeka	KFAB Omaha-Lincoln	WNAX Yankton	KSCJ Sioux City	KRNT Des Moines	WCCO Minn.-St. Paul	WKBH La Crosse	WISN Milwaukee	WKBB Dubuque	WOC Davenport	WMBD Peoria	WBMM Chicago	WSBT South Bend	WFBM Indianapolis	KMOX St. Louis	KLRA Little Rock	KWKH Shreveport	WVLA Nashville	WREC Memphis	WCOG Meridian	WLAS Louisville	WHAS Louisville	WKRC Cincinnati	WBNS Columbus	WHIO Dayton	WJR Detroit	WGAR Cleveland	WADC Akron	WKBN Youngstown	WJAS Pittsburgh	WWVA Wheeling	WMMN Fairmont	WPAR Parkersburg	WCHS Charleston	WNOX Knoxville	WDOD Chattanooga	WBRC Birmingham	WSEA Montgomery	WALA Mobile	WCOA Pensacola	WDAE Tampa	WQAM Miami	WJNO W. Palm Beach	WESG Elmira	WGBI Scranton	WHP Harrisburg	WCAU Philadelphia	WPG Atlantic City	WCAO Baltimore	WJSV Washington	WDBJ Roanoke	WRVA Richmond	WSJS Winston-Salem	WBIG Greensboro	WDNC Durham	WBT Charlotte	WGST Atlanta	WMAZ Macon	WTOC Savannah	WMBR Jacksonville	WDBO Orlando

METHOD OF PLAY

The object is to travel from Columbia's key station in the East—WABC, New York—to Columbia's key station in the West—KNX, Los Angeles. The first player to complete the trip over the entire network of the Columbia Broadcasting System wins.

RULES

- Two, three or four people may play.
- Cut out figure markers and paste as indicated below. These little figures represent each player in the game.
- Cut out numbered squares as indicated, place face down and shuffle.
- Each player in rotation turns a square face up and the number shown tells how many stations his marker is to be moved.
- If a penalty square is turned up before a player has passed the eighth station space (8), player loses turn but is not penalized.
- The corner squares do not count as playing spaces.

Cut along heavy lines, fold on dotted lines (C, D, and E) and paste flaps A and B together.

Connections O.K.	Favorite program ADVANCE	Good reception ADVANCE	All lines clear ADVANCE
1 Station	2 Stations	3 Stations	4 Stations
Connections O.K.	Favorite program ADVANCE	Good reception ADVANCE	All lines clear ADVANCE
1 Station	2 Stations	3 Stations	4 Stations
Connections O.K.	Favorite program ADVANCE	Good reception ADVANCE	All lines clear ADVANCE
1 Station	2 Stations	3 Stations	4 Stations
Not listening LOSE	Not listening LOSE	Wrong station LOSE	Late for program LOSE
1 Station	1 Station	2 Stations	3 Stations
Wrong station LOSE	Not listening LOSE	Wrong station LOSE	Late for program LOSE
2 Stations	1 Station	2 Stations	3 Stations